

## References

[1] S. Manke and U. Bodenhausen, "A Connectionist Recognizer for Cursive Handwriting Recognition", *Proceedings of the ICASSP-94*, Adelaide, April 1994.

[2] Minke, M. Finke, and A. Wibel, "Combining with Dynamic Writing Information for Cursive Handwriting Recognition", *Proceedings of the International Conference on Document Recognition and System Processing*

incorrect output of the recognizer shows that we can expect further improvements of the word recognition rate by using language models for the recognition of sentences.

## 5 Conclusions

In this paper we have presented the **NPen<sup>++</sup>** system a connectionist recognizer for writer independent

on-line cursive handwriting recognition. This system combines a robust input representation, which preserves the dynamic writing information, with a neural network integrating recognition and segmentation in a framework. This architecture has been shown suited for handling temporal sequences as

kind of input.

the system on different dictionary

cognition rates from 98.0% for a

to 82.9% for the 100,000 word

largest dictionary used in the

cognition time for a pat-

onds. These results are es-

they were achieved with a

her systems (e.g. [4]).

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### 3.3 Training algorithm

During training the goal is to determine a set of parameters  $\theta$  that will maximize the posterior probability  $p(w|\mathbf{x}_0^T, \theta)$  for all training input sequences. But in order to make that maximization computationally feasible even for a large dictionary system we had to simplify that maximum posterior approach to maximum likelihood training procedure that maximizes  $p(\mathbf{x}_0^T | w, \theta)$  for all words instead.

First step of our maximum likelihood training

is to trap the recognizer using a subset of ap-

proximately 500 words of the training set that were

in the database; cur-

rently the character boundaries to ad-

d a mixture of

word layer correctly. After train-

ing data, the recognizer is used

to process a set of unlabeled training data.

The second step is to process by the

recognizer.

Then, in the second

step, both data sets are processed by the

recognizer.

## Results

Different writer inde-

pendence was measured

from 1,000 to 10,000

words in the dic-

tionary. The results

are shown in Figure 5,700

and 80.

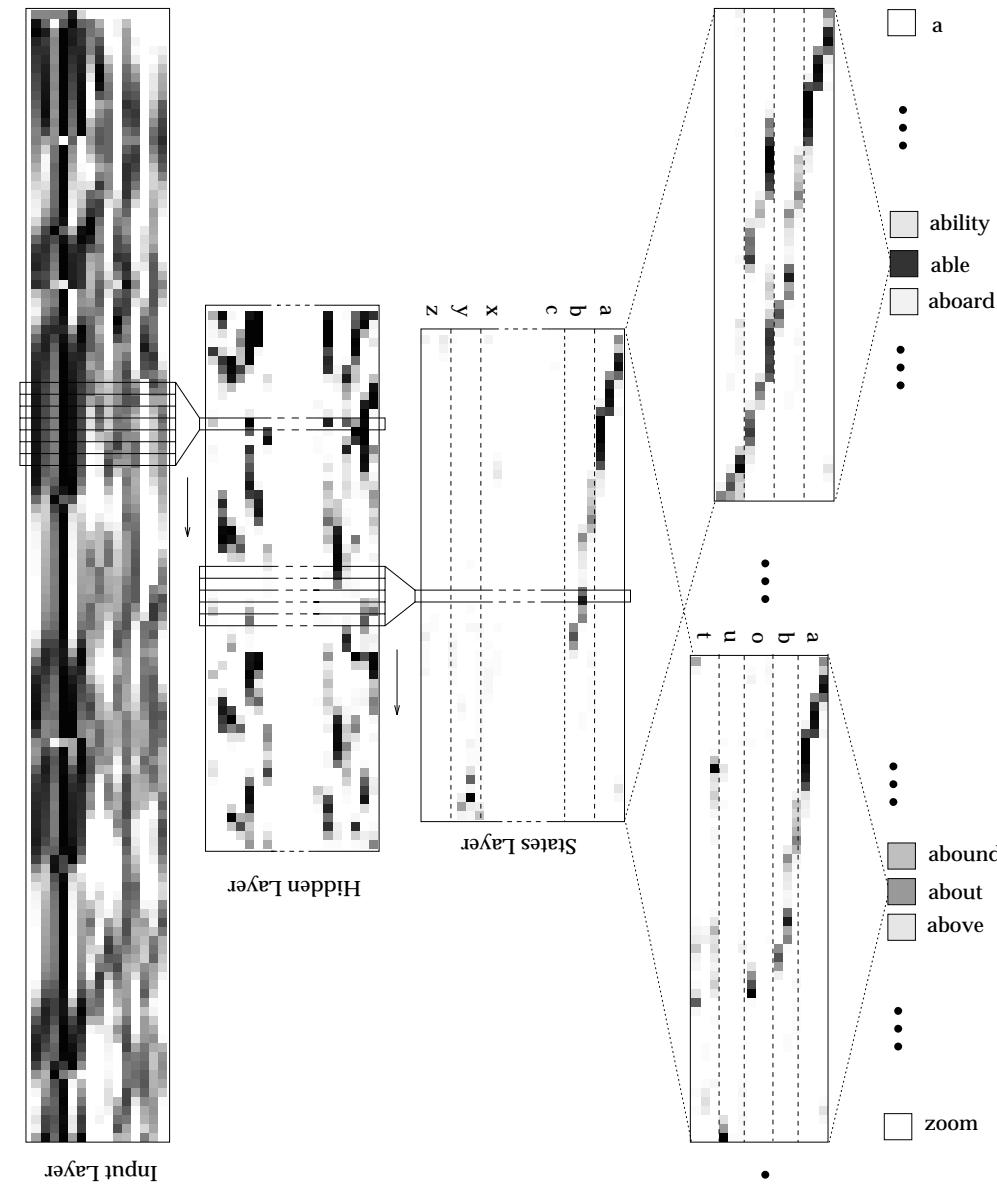


Figure 3: The Multi-State TDNN architecture, consisting of a 3-layer TDNN to estimate the a posteriori probabilities of the character states combined with word units, whose scores are derived from the word models by a Viterbi approximation of the likelihoods.

hoods in each layer. In the current implementation likelihoods of the feature vector system a TDNN with 15 input units (excluding the word model  $w_t$ , i.e.  $\log(\mathbf{x}_0^T | w)$ ) is estimated of the probabilities of the input window  $\mathbf{x}_{t-d}^{t+d} = \mathbf{x}_{t-d} \dots \mathbf{x}_{t+d}$   $\approx \max_{q_0^T} \sum_{t=1}^T \log \frac{p(q_t | \mathbf{x}_{t-d}^{t+d})}{p(q_t)} + \log p(q_0 | q_{-1}, w)$ .  
 den layer.  
 naliized output of the states  $\max_{q_0^T} \sum_{t=1}^T \log p(\mathbf{x}_{t-d}^{t+d} | q_t, w) + \log p(q_t | q_{t-1}, w)$   
 stimate of the probabilities of the states  $q_T^T = q_0 \dots q_T$  given a word model,  $p(q_t | \mathbf{x}_{t-d}^{t+d})$   
 the weighted softmax output of the states layer as defined in (1)  
 sed on these and  $p(q_t)$  is the prior probability of observing a state  
 emed to be a Viterbi path on the training data.

$$\approx \frac{\exp(\eta_q(t))}{\sum_k \exp(\eta_k(t))} \text{Pre, the maximum over all possible sequences of states } q_T^T = q_0 \dots q_T \text{ given a word model, } p(q_t | \mathbf{x}_{t-d}^{t+d})$$

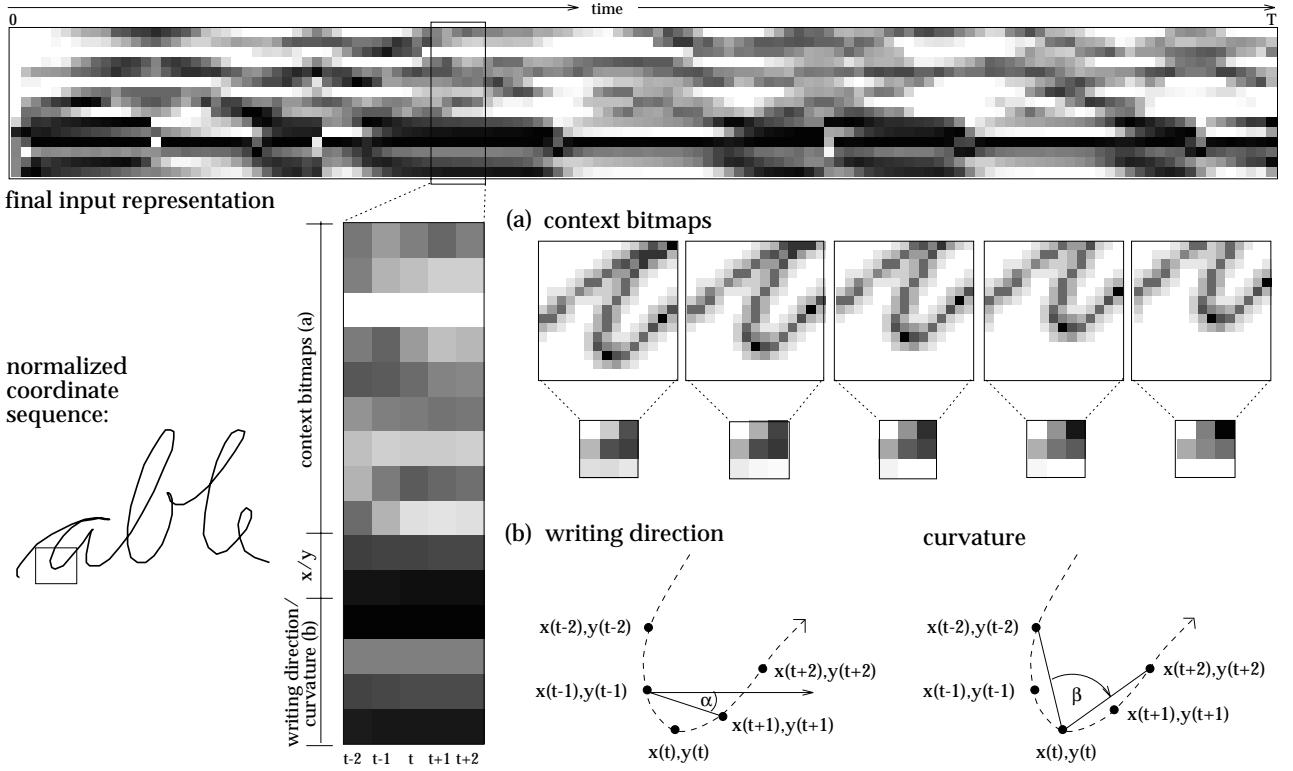


Figure 2: Feature extraction for the normalized word “able”. The final input representation is derived by calculating a 15-dimensional feature vector for each data point, which consists of a context bitmap (a) and information about the curvature and writing direction (b).

recognition tasks [18] is probably the highest. Given a fixed set of

pattern recognition parameters  $\theta$  and a normalized coordinate sequence.

A linear thresholding algorithm can recognize such

or find stroke and character boundaries

and written words.

$$\psi = \arg \max_{w \in W} p(w | x_0^T, \theta).$$

### 3.1 Linguistic assumptions

In our Delay Neural Network approach the problem of modeling the word posterior

$p(w | x_0^T, \theta)$  is simplified by using Bayes'

of these words probability represented as a

series  $w \equiv c_1, c_2, c_3, \dots, c_T$ , where each

stroke  $c_i$  is followed by a three state hidden

state  $q_i$ . The idea of using three

states to model explicitly the initial

probability  $p(w | x_0^T, \theta)$  directly we de-

termine the characters. Thus  $w$  is supposed

to reflect the feature vector sequence

$p(c_i | q_i)$

$p(q_i | q_{i-1})$  are both

Markov probabilities

We define a architecture for

word spotting three layers

with hidden input

ainst rotation on the LCD tablet or digitizer [10]. The system is designed to make heavy use of this temporal information. **NPe n<sup>++</sup>** (Figure 1) combines a neural network recognizer, which was originally proposed for continuous speech recognition tasks [7, 8], with robust preprocessing techniques, which transform the original sequence of data points into a still temporal sequence of  $N$ -dimensional feature vectors.

We have tested the system on the writer independent recognition of isolated words with dictionary sizes 100 up to 100,000 words. Word recognition from 98.0% for the 1,000 word dictionary to 100,000 word dictionary without us-

1. Even for the largest dictionaries the average recognition is less than 1.5 seconds.  
describes the preprocessing  
em. The architecture and  
ognizer are presented in  
experiments to eval-  
have achieved on  
4.

OCR) input usu-  
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# NPen<sup>++</sup>: A Writer Independent, Large Vocabulary On-Line Cursive Handwriting Recognition System

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## Abstract

In this paper we describe the NPen<sup>++</sup> system for writer independent on-line handwriting recognition. This recognizer needs no knowledge about the particular writer and can recognize handwriting in various styles (cursive, hand-printed, etc.). The neural network architecture proposed for continuous speech recognition is used. The preprocessing techniques of the system make heavy use of the temporal sequence information, i.e. the temporal sequences of strokes recorded on a LCD tablet or digitized by a pen. The writer independent recognizer is tested on different dictionaries containing up to 100,000 words, recognizing the 1,000 word dictionary with 95.5% and the 100,000 word dictionary and 82.9% for the 100,000 word dictionary. No language models are used.

## 1 Introduction

The success and user acceptance of multi-modal systems highly depends on the quality of the on-line handwriting recognition in these systems. To achieve acceptable performance currently available handwriting recognizers are often either writer dependent or need a long training for a particular writer to adapt to his handwriting. Additionally people usually have to learn a particular writing style, e.g. hand-printed writing, to use special character shapes defined in the character set instead of the usual shapes to get the best performance. All this together makes it very hard for non-expert people using these systems to write the way they usually would do on paper. Too small recognition rates due to the additional restriction in some of the stroke temporal sequences